

## betano br entrar

In this mode, one to four players fight an unlimited number of waves of zombies, beginning with an M1911 pistol. Players earn points for killing zombies or repairing boarded-up windows, which are used to expand areas of the map, access stronger weapons, or upgrade existing weapons. Zombies routinely break the windows to enter and attack the players; if a player is attacked enough times, they fall and will need to be "revived" by another player in a certain time, or will respawn in the next round with their weapon progress reverted if they are not revived. The game ends when all players are damaged enough to fall. The base game features three maps, "Five", "Kino Der Toten", and the unlockable "Dead Ops Arcade".

The game also includes four downloadable content packs. One of the DLCs is "First Strike" which includes the zombie map "Ascension". This map takes place in a Soviet space center with new perks such as PHD Flopper and "Stamin-Up" that enhance player abilities. New features were added, like the Gersch Device and lunar landers. The Gersch Device sucks in zombies when used, and lunar landers allow the player with possession to access the portal between different areas of the map.

In April 1961, Mason, Woods, and Bowman participate in Operation 40 to assassinate Fidel Castro and assist the CIA-sponsored Cuban exiles during the Bay of Pigs Invasion. Mason kills Castro's body double and stays behind, allowing Woods and Bowman to flee in an extraction plane. He is captured by the real Castro, who gifts him to a Soviet Army Major General named Nikita Dragovich. Imprisoned in a brutal gulag known as Vorkuta, Mason befriends a former Red Army soldier named Viktor Reznov, who gives him the identities of their enemies: Dragovich, Colonel Lev Kravchenko, and ex-Nazi scientist Friedrich Steiner. In October 1945, Reznov, Dimitri Petrenko, and their platoon were sent to extract Steiner, who wished to defect, from a secret Nazi base on Baffin Island. Upon being rescued, Steiner provided the Soviets with the location of a disabled cargo ship carrying the weapon he had originally developed for Adolf Hitler. However, Reznov and his men were betrayed by Dragovich, who wished to see the effects of the gas first-hand; Reznov was forced to watch Petrenko die horrifically, only being spared himself when British Commandos, interested in also acquiring Nova 6, attacked. Reznov detonated the V-2 rockets onboard the ship during his escape, destroying it and Nova 6, only to be captured by the Soviet