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a no tribunal contra a Federal Trade Commission,
& fabricante do Xbox revelou que Call of Duty deixando os Steam
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& na Activision para crescer Battle. Windows: Puxar Call Of dutie From Pla
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& Call of Duty: WWII is a 2024 first-person shooter game developed by Sle
dgehammer Games and published by Activision. It was released worldwide
on November 3, 2024 for PlayStation 4, Windows and Xbox One. It is the
fourteenth main installment in the Call of Duty series and the first title in th
e series to be set primarily during World War II since Call of Duty: Wo
rld at War in 2008.
& The game's campaign is set in the European theatre and is
centered around a squad in the 1st Infantry Division following their battles on
the Western Front and set mainly in the historical events of Operation
Overlord. The player controls Ronald "Red" Daniels, who has squadmates
who can supply the player with extra ammunition, health, or grenades a
s well as a targeted grenade and target spotting; none of these are aut
omatically replenished in the campaign. The multiplayer mode features map locati
ons not seen in the campaign. The mode also features the new Divisions
system, replacing the create-a-class system that previous games in the series us
ed. A social hub, named Headquarters, was also implemented into the gam
e, allowing for players to interact with each other.
& Sledgehammer Games were interested in bringing the series back
to World War II after developing their previous title, Call of Duty: Advanced W
arfare (2014), which featured advanced movements and futuristic warfare
technology. Studio head Michael Condrey stated that he was unsure if a World Wa
r II game would feel right after creating a futuristic title like Advan
ced Warfare, but the developers ultimately decided to create a game in