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The TL;DR version of this review is: surprising light, extremely pocketable, does the job, not my dream charger but at the price it's well worth it.

We've covered a product of Lepow's before, the Moonstone. Like the Moonstone, the Poki comes with a cloth carrying case that you can stash a USB cable in (it appears to come with a 6-in-1 USB-MicroUSB,) or chuck your ID and credit card in and use it as a wallet while you're out. It's actually the first thing that stood out when I was looking at the device. The Moonstone is still going strong with a friend of mine a year later.

The battery delivers a 90% conversion efficiency rating according to specs on the manufacturer's website. Most batteries go from the high 70s to mid 80s. You want to see a higher number as this is how much power gets delivered with the rest being lost in conversion.

The Poki can charge and recharge at 2.1amps. This means you're not stuck for 20+ hours charging a 10,000mAh battery at 500mA. At 2.1 amp you should be able to charge this in under five hours and with 90% conversion efficiency you should have around 9000mAh of actual juice to spare. That should be enough for at least three complete charges from dead to full for any smartphone on the market today.

2.1 amp charging also means you're not going to spend ~7 hours charging a 3000mA phone from dead, more like an hour and a half if your phone supports it. charging that fast.

The Silent Hill name is almost synonymous with horror in video games, and it earned that reputation, without relying on excessive gore to scare players. The games manage to elicit reactions of fear and uneasiness from fans through how intricately they are designed.

Silent Hill Doesn't Need Heavy Gore To Be Scary - Screen Rant

silent-hill-jump-scare-horror-game-gore-violence

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